



Sport Voucher Parent/Carer Fact Sheet

Children enrolled in an urban school from Transition to year 12, including home-schooled children, are eligible to receive two \$100 sport vouchers each year, one in January and one in July, for sport, active recreation and cultural activities. Children attending crèche, child care, long day care centres or preschool are not classified as enrolled students. Urban children under the age of 5 may be eligible for Learn to Swim vouchers.

Parents or carers need to apply for vouchers online each semester.

How to apply

1. Visit sportvoucher.nt.gov.au/apply
2. Click apply online
3. Follow the prompts to create your profile and request your vouchers
4. You can call the Sport Voucher team for support on 1800 817 860

What if I don't have access to the internet?

Other options available for families who are unable to access the internet include contacting the activity provider where your child intends to use their sport voucher, asking for assistance at your child's school, or using free internet services at a public library.

Important dates

2021-22

- Applications open 12 July 2021
- Applications close 24 May 2022
- Vouchers expire 31 May 2022

What you can do with your sport voucher

- Redeem your sport voucher with a registered activity provider (a full list is provided at grantsnt.gov.au) for eligible activities including:
 - offsetting the registration and insurance costs of membership
 - purchase of value add items ONLY if the child has paid registration, insurance and membership fees in full. This is for compulsory team uniform/clothing, drink bottle, costumes for performance, sport and recreation equipment, instruments (including hire), instructional books, music scores and scripts.
 - Music/instrumental lessons and swimming programs delivered by registered Activity Providers during school hours (vouchers must be redeemed by the registered Activity Provider, not the school).

What you can't do with your sport voucher

- Out of school hours care services and tutors for the education curriculum.
- Travel to and from competitions, programs and activities.
- Interstate and intrastate representation costs.
- Purchase of value-add items where the student is not registered in the related activity.
- Purchase of equipment or uniforms direct from a retailer and not in conjunction with the activity.
- Purchasing food and drinks.
- Payments to Activity Providers that are not registered with the scheme.
- Split payment of vouchers to multiple Activity Providers.
- A cash refund for all or part of the value of the voucher